

EMERGENCY RESPONSE

CODE RED

FIRE



INSTRUCTIONS

Emergency Response practice is important for staff to properly respond to emergency situations. In the face of emergencies, people often look to others on how to respond. The objective of the emergency response scenario's practice is when faced with a similar situation, staff will respond accordingly thus minimizing the impact of the emergency. Make sure that you have your company's emergency code plans (to reference), sign-in sheet, and debriefing sheet. Present the scenario and walk through the response using the following discussion questions. Be sure to encourage discussion by being open to all answers and opinions from participants.

DISCUSSTION QUESTIONS

1. What are the first things that need to be addressed?
2. What things do you need to be aware of?
3. Once the situation is under control, what steps need to happen following the emergency?

SCENARIOS

SCENARIO 1

It was one of the coldest nights of the winter. Just after midnight the staff was startled by the sudden ringing of the fire alarms. As the staff went to the fire panel it was clear that it was in a resident's room. As staff run to the room listed on the panel, they see smoke coming from under the door. They open the door to find the one side of the room fully engulfed in flames and the resident is sitting in their chair with their oxygen running.

SCENARIO 2

The day is in full swing at your facility. The residents and staff are busy with their daily activities. In the middle of the lunch service the fire alarm goes off. Everything immediately became hectic with staff running in every direction. Staff from the laundry start running to the nearest fire extinguisher, yelling "fire, fire in here!"

SCENARIO 3

The evening dining service was just finished, and the staff were doing the final clean up in the dining room. Just as staff was doing the final set up, they smell something burning. As the staff enter the kitchen, they notice flames coming from the deep fryer and neighboring grill.